# heartbeat.h

1. 句柄 struct heartbeat\_client\_t；
2. heartbeat\_error\_t **heartbeat\_client\_new**(idevice\_t device, lockdownd\_service\_descriptor\_t service, heartbeat\_client\_t \* client); 在idevice设备上通过lockdownd服务创建heartbeat连接标识符；
3. heartbeat\_error\_t **heartbeat\_client\_start\_service**(idevice\_t device, heartbeat\_client\_t \* client, const char\* label); 开启一个heartbeat服务；
4. heartbeat\_error\_t **heartbeat\_client\_free**(heartbeat\_client\_t client); 释放heartbeat 服务的句柄；
5. heartbeat\_error\_t heartbeat\_send(heartbeat\_client\_t client, plist\_t plist); 向heartbeat client发送一个plist；
6. heartbeat\_error\_t **heartbeat\_receive**(heartbeat\_client\_t client, plist\_t \* plist); 从heartbeat client 接收plist信息；
7. heartbeat\_error\_t **heartbeat\_receive\_with\_timeout**(heartbeat\_client\_t client, plist\_t \* plist, uint32\_t timeout\_ms); 从heartbeat client接收信息，并设置过期时间；